

RULE & CONSEQUENCES

Chart of Violations and Their Respective Penalties

RULES:	Min. Penalty	Max. Penalty
a	***MINOR VIOLATIONS***	
 Running on Trails 	Verbal Warning	Strike
Littering grounds	Camp Cleanup Project	Strike
3. Hats during meals	Warning	Confiscation
4. Games/ Electronic devices at camp	Confiscation – give to Teacher	Strike
5. Cell Phone Usage	Confiscation – give to Teacher	Strike
6. Play fighting	Verbal Warning	Strike
7. Name calling/ excessive teasing	Verbal Warning	Strike
8. Inappropriate display of affection	Verbal Warning	Strike
9. Playing in unauthorized area	Verbal Warning	Strike
10. Tardy or causing others to be tardy	Verbal Warning	Strike
11. Wandering without permission	Verbal Warning	Strike
12. Talking or not following direction	Verbal Warning	Strike
13. Excessively loose pants	Rope to hold up pants	
14. Excessively revealing clothing	Change of clothing	
15. Inappropriate clothing with		
suggestions of drugs, alcohol, etc.	Warning/ change of clothes	Strike
	MAJOR VIOLATIONS	
16. Throwing of objects of any kind		
I.e. rocks, snow, sticks, etc	Strike	3 rd Strike
17. Profanity	Strike	Strike
18. Inappropriate use of camera	Automatic 2 nd Strike	Sent home
19. Defying an authority figure	Automatic 2 nd Strike	Sent home
20. Stealing or attempting to steal		
Camp or personal property	Automatic 2 nd Strike	Sent home
21. Verbal assaults	Automatic 2 nd Strike	Sent home
22. Pulling fire alarm/ calling 9-1-1	Auto 3 rd Strike – Sent home	Fined
23. Physical harm to another person	Auto 3 rd Strike – Sent home	
24. Causing or attempting to cause damage		
To Camp or personal property	Auto 3 rd Strike – Sent home	
25. Scaring others during Night Hike	Auto 3 rd Strike – Sent home	
26. Possessing or using Tobacco	Auto 3 rd Strike – Sent home	
27. Possessing or using Illegal Drugs	Auto 3 rd Strike – Sent home	
28. Racial Slur	Auto 3 rd Strike – Sent home	
29. Sexual Harassment	Auto 3 rd Strike – Sent home	

^{**}The Director has the final decision in all punishments, in consultation with the on-site Teachers in charge**